



Simsbury Library Chess Club - Trophies

To reward members who make progress, we will hand out trophies for the following achievements:

Level 1

- win King+Rook+Rook vs King,
- win King+Queen vs King,
- show first 10 opening moves (pawn in center, touch every piece once, castle, connect rooks),
- show your defense against 1.e4,e5 2.Qh5.

Level 2

- win King+Rook vs King,
- win King+pawn with King two fields in front of pawn vs King (regardless who plays first),
- show a fork, a pin and a discovered check,
- show how to record your moves.

Level 3

- win King+Bishop+Bishop vs King,
- defense: make a draw: King vs King+pawn with King behind pawn,
- show your favorite opening (Ruy Lopez, QGD, Sicilian, Dutch, French, Italian, you choose!),
- operate a chess clock,
- teach a new member the Level 1 requirements

Level 4

- win King+Rook+pawn vs King+Rook by building a bridge,
- teach a new member the Level 2 requirements,
- show 4 openings – for instance Ruy Lopez, Sicilian, Kings gambit, Réti, Nimzo Indian, QGD.

Level 5

- win King+Bishop+Knight vs King,
- pick your favorite grandmaster, memorize and show one of his/her games.

Level 6

- beat our 5th or 6th grade Champion blindfolded.

If you'd like to win a trophy, ask one of the coaches for help and tell them when you're ready for a test! See our web site www.chessct.org/simsbury for examples. We will also try to hand out trophies at the end of the season for best K, 1st, 2nd, 3rd, 4th, 5th, 6th and 7th grader.